Wikiprint Book

Title: EwEugPredationMortality

Subject: Ecopath Developer Site - EwEugPredationMortality

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The predation mortality of a group (*i*) is the sum of the consumption of *i* by the other groups, divided by the biomass of group (*i*). Predation mortality is calculated in the program, i.e., it is *not* an input parameter. Predation mortality corresponds to what is called ?*M2*? in some other models.

The Predation mortality form (Figure 7.2) is very important and should be checked frequently when balancing a model.

To begin with, the <u>Mortality coefficients</u> form will guide you to particular mortality coefficients that are causing problems with balancing. If predation mortality is too high then the *Predation mortality* form will help you identify which predators are causing the problem for a particular prey group.

To help you identify possible problem predators, cells with unusually high predation mortalities will be shown with a different-coloured background instead of the usual blue background. Note that this is intended as a guide only to show which predators are contributing most to a prey species? mortality. You should use the literature, expert opinion and your understanding of the ecosystem to decide which predation mortalities should be changed and by how much.

Ecopath with Ecosim - EwE6_Tampa_t File View Ecopath Ecosim E Ecopath 📿 Ecosim 🗸 🌊		ows Help					Cilliners		uments\ F		Bay n
vigator P X		C:\Users\LOFP\Documents\EwE6_Tampa_Bay.m									
🖙 Input data		tality coefficients				0 7		0	10		-
Model description	Prey \ predator	1 2	3	4	5	6 7	8	9	10	11	12
	1 0-12 Snook	0.534									
	2 3-12 Snook			0.0159							
	3 12-48 Snook										
	4 48-90 Snook										
🗉 🖙 Fishery	5 90+ Snook										
Tools	6 0-3 Red Drum		0.0196	0.0539				0.599			
Parameterization (Ecopath)	7 3-8 Red Drum										
Basic estimates	8 8-18 Red Drum										
🗔 Key indices	9 18-36 Red Drum										
🖃 🐴 Mortalities	10 36+ Red Drum										
	11 0-3 Sea Trout										
Predation mortality	12 3-18 Sea Trout			0.141	0.00185						
Consumption	13 18+ Sea Trout										
	14 0-3 Sand Trout										
🗄 🔄 Niche overlap	15 3-12 Sand Trout				0.0860						
Electivity	16 12+ Sand Trout				0.000959						
Search rates	17 0-6 Mullet	0.00894	0.00828	0.00455			0.00664	0.0152	0.0150		
🗄 🐳 Fishery	18 6-18 Mullet				0.000416		0.00179	0.00345	0.0258		
🗄 🔆 🔆 Tools	19 18+ Mullet				0.000352						
📓 Time dynamic (Ecosim)	20 Mackrel 0-3										
Spatial dynamic (Ecospace)	21 Mackrel 3+										
Tools	22 Ladyfish 0-10		0.0548		0.0774						
	23 Ladyfish 10+				0.00108						
	24 Jacks										
	25 Bay Anchovy		0.00139		0.0130		0.00354	0.0242	0.0308		0.0
	26 Pin Fish	0.00181		0.105	0.00158		0.00135	0.0143	0.0213		
	27 Spot		0.0156	0.00656	0.000139		0.00333	0.00665	0.00682		
	28 Silver Perch		0.0298	0.0503	0.0128		0.103	0.0109	0.0180		0.05
	29 Scaled Sardine		0.00671	0.183	0.00120						0.0
	30 Mojarra	0.00639	0.305	0.0249	0.000528	0.00	76 0.0257	0.0253	0.00275		
	31 Threadfin Herring		0.0138	0.00758	0.129						
	32 Manhaden			0.0266	0.0829		0.0386	0.204	0.279		
	33 Menidia (silverside)	0.00850	0.197		0.000703		0.0341	0.0611	0.00366		0.02
	34 Catfish				0.000447				0.00312	0.0000373	
	35 Bumper				0.00259						
	26 Caridan Shrimn		0.0871	0.00360		0.00	56 0.0111	0.0221	0.0228	0.000335	0.03
	<	1									

(Halibut) 🤤 Tampa Bay

Figure 7.2 Predation mortality form showing the quantitatively important predators and prey for all groups. This screen can be used to great advantage when balancing a model with one or several values of EE>1, to identify the consumers (in columns) exerting the strongest pressure on the group(s) (in rows) with excessively high EE values.