

10.9 Edit layers

The *Edit layers* dialogue box contains summary information about each layer and allows you to customize the appearance of layers on the Ecospace basemap. It also contains the facility to import spatial primary production data from external sources.

Each layer on the basemap has its own *Edit layers* dialogue box, which is opened by clicking once on the coloured box next to the layer's name in the [Basemap form](#).

The left hand side of the dialogue box displays the cells of the basemap represented by the layer. The *Properties* window contains summary information. The *Representation* windows allows customization of the layer's cells.

Properties

For non-numerical layers (i.e., Land, Habitats, MPAs and Regions), the properties window shows a summary of the properties of the layer (i.e., *Name*, *Type* and *Size*). Use the *Remarks* window to enter any extra information about the layer.

Representation

Pattern tab

Use the *Pattern tab* to change the pattern/colour/image used for MPAs and Regions.

MPAs: MPAs are differentiated using different patterns. You can select from a range of different patterns (click in the large pattern square to see list of patterns). You can set the colour of both the cell foreground and background.

Regions: Regions are differentiated using blocks of solid colour. Change the colour of the cells by adjusting the Red, Green and Blue levels.

For MPAs and Regions, use *Alpha* to adjust transparency of the colour. Note that, because they overlay Habitats, MPAs and Regions are always partially transparent regardless of the Alpha setting.

Image tab

Habitats: Use the Image tab to select an image file to use for Habitat cells. Select from the list shown or import your own image file using the *Import* button. You will be prompted to browse for a file.

NOTE: the maximum allowed dimension for an image file is 100 x 100 pixels.