

Wikiprint Book

Title: Sample code

Subject: Ecopath Developer Site - EcosimVariableTimestepPluginExample

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Sample code

Source code for a sample plugin can be found at

...Ecopath6\Sources\EwETutorials\CEFASPluginSample

To view and run the sample code in Visual Studio

- i. Load ...Ecopath6\Sources\EwE6.sln into Visual Studio.
- ii. Add the CEFASPluginSample.vbproj by right clicking on **Solution Explorer** and selecting **Add>Existing Project...** and finding ...Ecopath6\Sources\EwETutorials\CEFASPluginSample
- iii. Set a reference to CEFASPluginSample in the ScientificInterface project by right clicking on the ScientificInterface node in the **Solution Explorer** and selecting **Add Reference...** click the **Add...** button from the **Projects** tab select CEFASPluginSample
- iv. Run the CEFASPluginSample by compiling and running EwE6. From EwE6 main menu select **Tools>CEFAS plug-in sample**

Running Ecosim on a variable time step

By default Ecosim runs on a monthly time step, 12 time steps per year. To accommodate a variable time step Ecosim can be told to run more than one time step in a month via the `cEcosimDataStructures.StepsPerMonth` property. The `StepsPerMonth` property is only accessible from code and can not be set in the Scientific Interface. This allows Ecosim to run on a sub time step scheme by setting the `cEcosimDataStructures.StepsPerMonth` property to the number of sub time steps to run in a month. At the end of each run Ecosim will set `cEcosimDataStructures.StepsPerMonth` back to its default value of one.

Sub time step data

When running on sub time steps Ecosim will only update its results objects `cCore.cEcoSimResults()`, `cCore.cEcosimGroupOutput()`, `cCore.cEcosimOutput()` and `cCore.cEcosimFleetOutput()` once at the end of the month. Data computed for the sub time step can only be access via the `cEcosimDataStructures` provided by the `IEcosimSubTimestepsPlugin.EcosimSubTimeStepBegin()` and `IEcosimSubTimestepsPlugin.EcosimSubTimeStepEnd()` plugin points. The `IEcosimBeginTimeStepPlugin.EcosimBeginTimeStep()` and `IEcosimEndTimeStepPlugin.EcosimEndTimeStep()` will only be call at the start and end of the month not during the sub time step and will not contain the sub time step data.

Sub time step plugin points

```
IEcosimSubTimestepsPlugin.EcosimSubTimeStepBegin(ByRef BiomassAtTimestep() As Single, ByVal TimeInYears As Single, ByVal Del
```

- Called at the start of a sub time step.
- `BiomassAtTimestep()` contains the biomass that will be used for the time step. Any changes to biomass by a plugin point will be use be by Ecosim for the time step.

```
IEcosimSubTimestepsPlugin.EcosimSubTimeStepEnd(ByRef BiomassAtTimestep() As Single, ByVal TimeInYears As Single, ByVal Del
```

- Called at the end of a sub time step.
- `BiomassAtTimestep()` contains the biomass computed for the time step.

Running Ecosim on a separate thread

Ecosim can be run on its own thread by setting the `cEcosimDataStructures.bMultiThreaded` Boolean flag to True. The next time Ecosim is run it will run on its own thread. Once the Ecosim run has completed the `cEcosimDataStructures.bMultiThreaded` flag will be automatically set to its default value of False and all subsequent runs will be on the main application thread. All plug-in calls that originate on a thread other than the main thread will be marshaled to the main thread. This is for robustness, in .NET user interface controls cannot be accessed from a thread other than that which they were created on. Plug-ins are created and run on the main thread by the EwE framework. By automatically marshaling all plug-in calls to the main thread plug-in points do not have to marshal calls to an interface.